Carla Mardones

portfolio — carlamardonesb.com email — carla.mardones95@gmail.com native languages — english & spanish

Work Experience



RUUF Lead Designer November 2022 — Present

Designing every touchpoint of the RUUF experience, shaping user interactions to ensure seamless engagement, while driving the mission to make clean energy accessible to all.



Platanus UX/UI Designer

February 2021 — November 2022

- Implemented a design methodology, seamlessly integrating it into a developer-centric team, enhancing collaboration and product quality.
- Built and led a high-performing design team from the ground up, mentoring 10+ junior designers to excel and contribute to impactful projects
- Designed and oversaw the development of 20+ web and mobile applications, delivering user-centric solutions for client companies and startups across various industries



Bupry Full-Stack Dev Jr July 2020 — February 2021

Developed a responsive, visually engaging, and user-friendly interface for an AI startup, improving usability and streamlining user experiences.

Founder Experience



Chatmap Co-Founder / CPO August 2019 — February 2021

As CPO at Chatmap, a marketplace for nightlife entertainment, I led the end-toend product design process—from initial sketches to user testing. Conducted iterative design improvements based on user feedback and implemented growthdriven A/B tests to optimize user engagement and product performance.

Education



Bachelor of Science, Computer Science & Engineering Adolfo Ibáñez University

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Graduate Diploma in Design, Technology & Innovation Adolfo Ibáñez University



Specialization in UX/UI Design & Graphic Design California Institute of Arts

CODERHOUSE

Certification in UX/UI Design Coderhouse

Academia



Adolfo Ibáñez University Investigation Assistant April 2020 — December 2020

I collaborated Professor <u>Ricardo Seguel</u> on a research project for the university's <u>Ingeniería 2030</u> initiative, focused on blockchain technologies. As part of the project, I developed a comprehensive textbook to support future courses on cryptography and blockchain.

Community Manager

2019

Responsible for keeping the iUAI Smart Center (Computer Science post-grad lab) website updated with news, articles & more.

Project Coordinator 2019

In a restructuring of teaching format, I was in charge of designing, coordinating

and assigning tasks to create a gamification system for the course Differential Equations & Optimization.

Teaching Assistant

2018 — 2020

- Advanced Topics of Networks
- Data Structure and Algorithms
- Cryptography and Blockchain
- Data Mining

Volunteering



Panam Games Santiago — 2023

I participated in the Panam Games in Santiago, Chile, where I was certified as an Olympic and Paralympic volunteer, as well as a certified doping control assistant. It was an amazing experience to be part of, especially as a native of the host country.



Niñas Pro & Bichito — 2022

I worked in communications at Niñas Pro, an NGO that offers free programming and electronics workshops for girls, with the goal of empowering them through coding education. I managed the organization's visual identity, marketing strategies, and digital campaigns. Additionally, I volunteered as a developer mentor at Bichito—a similar initiative by Platanus—where I taught programming to high school students.



Animalia UAI — 2019 to 2021

An internal organization of my Alma Mater, Adolfo Ibáñez University, that is concerned with the rescue, rehabilitation and reintegration of dogs and cats. Specially, but not excluded to, pets left at or near the university's main campus. Animalia UAI is in charge of doing check-ups, vaccinating them, sterilizing them, looking for temporary and permanent homes, among many other things. I have also participated in being a temporary foster for puppies as well as taking care of keeping the shelter clean, with food, water, etc.